

One World Soccer Tournament
TEAM CAPTAIN CONTRACT (please initial)

- ❖ I understand that all my players must be enrolled in at least 1 credit hour at MWSU or be faculty/staff or alumni at MWSU. ____
- ❖ I understand that the team captain or a representative will attend the team captain meeting on **March 21st** or my team will be removed from the tournament (no refunds).____
- ❖ I understand that I have full responsibility over my team and their actions/decisions.____
- ❖ I understand that my team won't be allowed to play until the tournament fee is paid in full by **March 10th**. ____
- ❖ I understand that no refunds will be granted after the team captain meeting on **March 21st**.____
- ❖ I understand that only the players registered on my team roster will be allowed to play.____
- ❖ I understand that **MWSU ID** cards of all the players on my team must be presented at roll call before every game before players can participate.____
- ❖ I understand that the organizers of this event will not tolerate any foul or abusive language and actions and will be subject to removal.____
- ❖ I understand it is my responsibility to remove a teammate before the organizers of this event take action due to flagrant or abusive behavior or dangerous play against opponents.____
- ❖ I understand that it is my responsibility to incorporate and show sportsmanship on and off the field.____
- ❖ I understand that the organizers of this event have the right to remove a player or my team from competition at any time due to intolerable actions or behaviors.____
- ❖ I understand that my team and I will have to be there at least 10 minutes before the game start time; if by game time my team does not have all or enough players the team will be forced to choose to forfeit or start with the present amount of players available.____
- ❖ I understand it is my responsibly to supply at least one referee for games either before or after our game, or on a different day.____
- ❖ I understand that if the referee doesn't show up to the scheduled time my team will be forced to forfeit their next game.____
- ❖ I understand that no current MWSU student soccer team players may play in the tournament.____
- ❖ I understand that if I or any member of my team fails to meet any of these requirements my team will be automatically disqualified.____

I _____ take full responsibility for the above statement
Print Name

as Captain of the _____ on _____
Team Name Date

Signature

ONE WORLD SOCCER TOURNAMENT REGISTRATION FORM

Team Name: _____

	Name	G number	Signature
1			
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Registration fee is \$5.00 per person (Maximum 11 people per team). Please submit the registration form with Payment to International Student Services in Blum 210 by 4:30 p.m. on (March 10th).

Team Captain Name:
Team Captain MWSU E-mail:
Team Captain Phone Number:
Referee Name:
Referee MWSU E-mail:
Referee Phone Number:

IMPORTANT NOTES:

- *Every team must have a minimum of 9 players.**
- *Each team must have a Team Captain.**
- *Each team must provide a referee who is available to referee other games.**

This certified that I know and understand that intramural eligibility rules and have completely checked the eligibility of all players on my team. Failure to comply with the rules will result in disciplinary action against you and or your team. The persons listed above have been advised that they participate at their own risk. MWSU is not responsible for possible injuries incurred while participating. It is strongly recommended that all participants have adequate health status and personal accident and personal accident insurance before participating. Eligibility rules are on the top of this form.

One World Soccer Tournament Rules

The soccer tournament will follow or be governed by the FIFA rules with the following modifications.

1. A match shall be played by two teams each consisting of no more than nine players on the playing surface at a time, one of whom shall be the goalkeeper.
2. Team roaster must consist of a minimum of nine players and a maximum of 11 players.
3. Substitutes during the match are unrestricted, except in the case of a player serving a penalty. The team captain must notify the referee before making any substitutions.
4. Exiting player must be within ten feet (3 meters) of the bench and not involved in play of the game.
5. Guaranteed substitutions for the team with possession on dead balls from out of bounds. All other restarts must be taken within five seconds of loss of possession.

Equipment

1. No player shall wear anything that is dangerous to themselves or others (players/referee).
2. Uniforms will consist of same color t-shirts, shorts, socks shin guards (optional but recommended), and footwear. Footwear shall not have metal spikes, molded or otherwise.
3. The goalkeeper shall be permitted to wear long pants and other color t-shirt that easily distinguish him from other players and referee.
4. Also players should bring two types of t-shirts primary and secondary color.

Referees

1. Referees keeps back-up time on the field
2. The referee has discretionary power to stop the game for serious injury or infraction.
3. Referees have the right to impose sanctions on teams when seem necessary.
4. All calls are finals.

Duration of the Game

1. The game shall consist of 2 periods of 20 minutes, with a 5 minute half-time break.
2. If the two teams are at equal scores, teams will do a best of 5 penalty shootout. In a situation that both teams are even; it will become a best out of one shootout, and each player will be entitled to 1 shot until everyone on the team has taken 1.

Scoring

1. All goals are 1 point.

Goalkeepers

1. May use hands within the goalkeeper's box.
2. May distribute the ball without restriction via throw kick.
3. After obtaining possession the goalkeeper has 5 seconds to distribute the ball from the goalkeeper's box.
4. May not use his hands when team-mate passes the ball back.
5. Goalkeepers can be substituted at any time during the game.

Encroachment

1. Defending players must position themselves outside a 10' radius (3 meters) on all restarts.

Restarts

1. Both feet have to be on the ground and out of bounds when throwing an out of bounds ball.
2. The game will restart and throw at the same spot the ball exit the field limits.